

AGENDA FOR A SPECIAL MEETING OF THE HISTORIC PRESERVATION BOARD

CITY HALL - COMMISSION CHAMBER – 3RD FLOOR WEDNESDAY, FEBRUARY 17, 2010 – 5:00 P.M.

CALL TO ORDER

MINUTES

APPROVAL OF THE JANUARY 27, 2010 MINUTES OF THE CITY OF LEESBURG HISTORIC PRESERVATION BOARD MEETING

OLD BUSINESS

1. **811 WASHINGTON AVENUE** – CONFIRMATION OF THE PREVIOUS APPROVAL FROM THE JANUARY 27TH HISTORIC PRESERVATION BOARD MEETING OF THE ENCLOSURE OF AN EXISTING GARAGE TO BE USED AS LIVING SPACE AND THE PROPOSED CONSTRUCTION OF A TWO (2) VEHICLE CARPORT FOR A SINGLE FAMILY RESIDENTIAL PROPERTY.

NEW BUSINESS

2. **1115 HERNDON STREET** – REVIEW THE PROPOSED CONSTRUCTION OF A PVC FENCE TO BORDER THE REAR PERIMETER OF THE BACK YARD FOR A SINGLE FAMILY RESIDENTIAL PROPERTY.

GENERAL HISTORIC PRESERVATION INFORMATION - STAFF APPROVED APPLICATIONS

1. NO HISTORIC PRESERVATION APPLICATIONS APPROVED BY STAFF SINCE THE JANUARY 27, 2010 MEETING.

OUTSTANDING HISTORIC RESTORATION – BOARD DISCUSSION

DISCUSSION ITEMS

1. FOR THOSE BOARD MEMBERS WHOSE APPOINTMENTS HAVE EXPIRED, IT IS IMPERATIVE FOR THOSE APPLICABLE TO SUBMIT THEIR BOARD APPOINTMENT APPLICATIONS AS SOON AS POSSIBLE.

ANNOUNCEMENTS

1. THE REGULARLY SCHEDULED MEETING OF FEBRUARY 24TH IS CANCELLED. THE NEXT SCHEDULED MEETING OF THE LEESBURG HISTORIC PRESERVATION BOARD IS MARCH 24, 2010 - (AS NEEDED BASIS).

ADJOURNMENT

NOTICE: "F.S.S. 286.01 PERSONS WITH DISABILITIES NEEDING ASSISTANCE TO PARTICIPATE IN ANY OF THESE PROCEEDINGS SHOULD CONTACT THE HUMAN RESOURCES DEPARTMENT, ADA COORDINATOR, AT 352.728.9740, 48 HOURS IN ADVANCE OF THE MEETING.

F.S.S. 286.0105 – "If a person decides to appeal any decision made by the Commission with respect to any matter considered at this meeting, they will need a record of the proceedings, and that for such purpose they may need to ensure that a verbatim record of the proceedings is made, which record includes the testimony and evidence upon which the appeal is to be based." The City of Leesburg does not provide this verbatim record.